**Pointers Practice Sheet**

1.What do you mean by pointer? Why do we need it? Explain how data is link with pointer with suitable examples.

2. Array name is considered a constant pointer. Justify this statement.

3. Explain how array elements will be accessed using an external pointer?

4. Write a menu driven C Program to perform the following operations using pointer on a one Dimensional array of size 8.

a) Count how many even numbers are in this array.

b) Print all odd numbers in this array.

c) Search a number entered by user.

d) Delete a number from this array.

5. How we can access, use and print every character of a string using pointer? Explain with suitable example.

6. Write a menu Driven C Program to perform the following operations on String using pointer:

a) Find length of a string.

b) Reverse the string.

c) Check for string palindrome.

d) Count a particular character entered by user.

7. Explain every statements of this program: Write Output if statement is correct if not write the reason behind it.

void main()

{

char s[30]=”HELLO TO GLA UNIVERSITY”

printf(“%c, s+2);

printf(“%c”, \*(s+3));

printf(“%s”, s+2);

printf(“%d”, s+4);

printf(“%d”, \*(s+4));

printf(“%s”, s+4);

printf(“%s”, \*(s+4));

}

8. Differentiate array of pointer and pointer to an array using suitable example.

9. Discuss the operators which can work with pointer with suitable examples.

10. Can subtraction works within two pointers? Justify your answer.

11. I am having 4 different types of variables in my programs used independently, if I want to access them using pointer, how many minimum pointer I can use? Justify your answer with suitable example.

12. What do you mean by pointer to pointer? Write how double pointer declared and initialized?

13. Write a program to swap two numbers using double pointer.

14. What are the benefits of calling a function using reference over calling a function using values?

1. WAP to find largest among three numbers using pointer.

16.WAP to find factorial of a number using pointer.

17.An employee in a company works 10 hours per day and gets 10,000 salary in a week. Write a program using pointer to read working hours per day for a week and calculate total working hours and find total salary paid to the employee based on following conditions.

|  |  |
| --- | --- |
| Overtime(Hrs) | Bonus |
| <5 | 5000 |
| 6-10 | 10000 |
| >10 | 15000 |

1. WAP to compute simple interest using pointers.
2. A train 240 m in length crosses a telegraph post in 16 seconds. Write a C program to find the speed of a train in km/hr.
3. WAP to search an element in an array using pointers.
4. WAP to sort elements of an array using pointers.
5. WAP that print the position of largest element in an array using pointer.
6. WAP to categorize each element of an array as prime or not using pointer.
7. There are two students Ria and Sia, store their 5 subject marks in two different array. Write a C program to find who scored more in individual subject as well as in average using pointer.
8. Write a c program to find frequency of a character in a string entered by user using pointer.
9. There is a string entered by the user of length at least 10. We have to delete all the characters from that string except ‘A’ and store it in same array in sequence. Write a C program to perform this task using pointers.
10. Write a program to print largest even number present in an array using pointer to an array.
11. WAP to find sum of elements of an array using array of pointer.
12. A certain piece of text is entered. By mistake, at some places two or more spaces are placed between two words. Write a c program using function with pointer that removes these extra spaced between the words.
13. Write a C program to check weather a given number is palindrome or not using function (call by reference).
14. Write a C program using pointer and function to read marks of 8 subjects of a student. Implement the FIND and REPLACE functionality such that FIND will display the occurrence of a given number n and REPLACE will replace that number n with m.
15. Write a C program to find sum of first n terms of GP (Geometric Progression) using function and pointer. Do not use any built-in function. The value of a, n and r must be entered by user using formula:

**Find out any error in the following code (1-4):**

1. void main()

{

int \*ptr=10;

printf(“the value of ptr is %d”,\*ptr);

}

1. void main()

{

int a=5, \*b=&a;

printf(“d”,a\*b);

}

**3.** void main()

{

char \*c;

float x=10;

c=&x;

printf(“%d”,\*c);

}

**4.** void main()

{

int a=10;

float \*p=&a;

printf(“%d%d”,a,\*p);

}

**what will be the output of following code (5-10):**

**5.** void main()

{

int a=5, \*b=&a;

printf(“d”,a\*\*b);

}

**6.** void main()

{

int a;

\*&a=50;

printf(“%d”,a);

}

**7.** void main()

{

int i=50;

int \* j=&i;

printf(“%d”,++(\*j));

}

**8.** void main()

{

int x,\*p;

p=&x;

\*p=2;

printf(value of x is”,x);

}

**9.** voidmain()

{

int a=10;

int \*ptr=&a;

printf(“%d %d”,++\*ptr,\*ptr++);

}

**10.** void main()

{

int num=5,\*p=&num,x=\*p;

printf(“%d %d %d”,++num,x+2,\*p--);

}

1. What are the advantages and limitations of pointers?
2. What is difference between a.) \*p++ and p++ b.) p and \*p.
3. What is the purpose of including data type at the time of declaration of pointer?
4. What is the similarity between array name and pointer?
5. Is the following statement valid? Justify your answer. m=(float \*)&p;

**What will be the output of following programs?**

1. #include <stdio.h>

void main()

{

char s[] = "hello";

printf("%c\n", \*(s+1));

printf("%c\n", \*s+1);

printf("%s\n", \*(s+1));

}

1. #include <stdio.h>

void main()

{

int ary[4] = {1, 2, 3, 4};

int \*p;

p = ary + 3;

\*p = 5;

printf("%d\n", ary[3]);

}

1. #include <stdio.h>

void main()

{

int ary[4] = {1, 2, 3, 4};

int \*p = ary + 3;

printf("%d\n", p[-2]);

}

**6.** #include <stdio.h>

void main()

{

char \*str = "hello world";

char strc[] = "good morning india\n";

strcpy(strc, str);

printf("%s\n", strc);

}

**7.** #include <stdio.h>

int main()

{

char a[2][6] = {"hello", "hi"};

printf("%d", sizeof(a));

return 0;

}

**8.** #include <stdio.h>

int main()

{

char \*a[2] = {"hello", "hi"};

printf("%s", \*(a + 1));

return 0;

}

**9.** #include<stdio.h>

main()

{

int a[2][3]={ 10,20,30,40,50,60};

int i,j;

for(i=0;i<3;++i)

{

printf(“\n”);

for(j=0;j<3;++j)

printf(“%d”,\*(\*a+i)+j));

}

}

**10.** #include<stdio.h>

void main()

{

char str[]=”ABCDEF”;

printf(“%d”,(&str[3]-&str[0]);

}

**Predict output/error of following program (1-8):**

1. #include<stdio.h>

int main()

{

char str[] = "peace";

char \*s = str;

printf("%s\n", s++ +3);

return 0;

}

**2.** #include<stdio.h>

int main()

{

char str1[] = "India";

char str2[] = "BIX";

char \*s1 = str1, \*s2=str2;

while(\*s1++ = \*s2++)

printf("%s", str1);

printf("\n");

return 0;

}

**3.** #include<stdio.h>

int main()

{

static char \*s[] = {"black", "white", "pink", "violet"};

char \*\*ptr[] = {s+3, s+2, s+1, s}, \*\*\*p;

p = ptr;

++p;

printf("%s", \*\*p+1);

return 0;

}

**4.** #include<stdio.h>

void main()

{

int a[]={1,2,3,4,5};

int \*p=a;

int \*p2;

p2=p\*2;

printf(“%p”,p2);

}

**5.** #include<stdio.h>

void main()

{

int a,\*b,\*\*c;

a=6;

\*\*c=20;

\*b=\*\*c;

printf(“%d %d %d”,a,\*b,\*\*c);

}

**6.** #include<stdio.h>

void main()

{

int x[]={1,2,3,4,5,6};

int \*p,y;

p=x+4;

y=p-x;

printf(“%d”,y);

}

**7.** #include<stdio.h>

int main ()

{

int var[] = {10, 100, 200};

int i, \*ptr;

ptr = var;

i = 0;

while ( ptr <= &var[2] )

{

printf(“%d\t”,\*ptr);

ptr++;

i++;

}

return 0;

}

**8.** #include<stdio.h>

void main()

{

char \*x[ ] = {"hello", "goodbye", "so long", "thanks for all the fish"};

char \*y;

int i;

for(i=0;i<4;i++)

{

y = x[i]; while(\*y!='\0')

{

printf("%c", \*y); y++;

}

printf("\n");

}

}

**9 .** What is the difference \*p[5] and (\*p)[5];

**10**. What is the meaning of following expressions?

a. \*(a+3) b. \*(\*(a+1)+3) c. \*(a[3]+2) d. [2]a e. (3[a]+4)

**Predict output of following program-**

**1.** #include <stdio.h>

void f(char \*k)

{

k++;

k[2] = 'm';

}

void main()

{

char s[] = "hello";

f(s);

printf("%c\n", \*s);

}

**2.** #include <stdio.h>

int \* function();

void main()

{

auto int \*x;

int \*(\*ptr)();

ptr=&function;

x=(\*ptr)();

printf("%d",\*x);

}

int \*function()

{

static int a=10;

return &a;

}

**3.** #include <stdio.h>

void fun(void \*p);

int i;

int main()

{

void \*vptr;

vptr = &i;

fun(vptr);

return 0;

}

void fun(void \*p)

{

int \*\*q;

q = (int\*\*)&p;

printf("%d\n", \*\*q);

}

**4.**  #include<stdio.h>

int Sum(int a,int b, int \*sum,int \*diff)

{

\*sum=a+b;

\*diff=a-b;

}

void main()

{

int a=10,b=20,sum,diff;

Sum(a,b,&sum,&diff);

printf(“sum is %d and difference is %d”,sum,diff);

}

**5.** #include <stdio.h>

int mul(int a, int b, int c)

{

return a \* b \* c;

}

void main()

{

int (\*function\_pointer)(int, int, int);

function\_pointer = mul;

printf("The product of three numbers is:%d",

function\_pointer(2, 3, 4));

}

**6.** #include <stdio.h>

int add(int a, int b)

{

return a+b;

}

void main()

{

int (\*ptr)(int, int);

ptr=add;

printf(%d\n”,ptr(2,3));

printf(“%d”,(\*ptr)(2,3);

}

**7.** #include <stdio.h>

int retMax (int n1, int n2)

{

return (n1 > n2) ? n1: n2;

}

int main ()

{

int (\*ptrMaxFunctin)(int, int);

ptrMaxFunctin = retMax;

int qty1 = 20, qty2 = 50;

printf ("Max of %d and %d is : %d \n", qty1, qty2, (\*ptrMaxFunctin)(qty1, qty2));

return 0;

}

**8.** #include<stdio.h>

int add(int a,int b)

{

return a+b;

}

int sub(int a,int b)

{

return a-b;

}

int mul(int a,int b)

{

return a\*b;

}

int div(int a,int b)

{

return a/b;

}

void main()

{

int (\*ptr[4])(int,int)={add,sub,mul,div};

int I;

for(i=0;i<4;i++)

printf(“The result of calling fuction %d is %d”,i+1, ptr[i](10,5);

}

What will be the output/error of the following code?

**1.** #include <stdio.h>

void main()

{

int \*p;

p=(int \*)malloc(sizeof(int));

\*p=100;

printf(“The value of p is %d”, \*p);

}

**2.** #include <stdio.h>

void main()

{

char \*p;

p=(char \*)malloc(6);

strcpy(p,”Hello”);

puts(p);

}

**3.** #include <stdio.h>

void main()

{

int \*p;

p=(int \*)calloc(1, sizeof(int));

printf(“The value of p is %d”, \*p);

}

**4.** #include <stdio.h>

void main()

{

char \*p;

p=(char \*)malloc(6);

strcpy(p,”Hello”);

puts(p);

p=(char \*)realloc(p,15);

strcat(p,”World”);

puts(p);

}

**5.** #include <stdio.h>

int main()

{

int \*p;

p = (int \*)malloc(20); /\* Assume p has address of 1314 \*/

free(p);

printf("%u", p);

return 0;

}

**6.** #include <stdio.h>

void main()

{

int a=10,\*p=&a;

void \*v=&a;

\*p++;

\*v++;

printf(“%d %d”, \*p,\*v);

}

**7.** #include<stdio.h>

void main()

{

int a=10;

void \*p=&a;

int \*ptr=p;

printf(“%u”,\*ptr);

}

**8.** #include <stdio.h>

void main()

{

char \*p=NULL;

char \*r=0;

if(p)

printf(“p”);

else

printf(“Hello\n”);

if(r)

printf(“r”);

else

printf(“world\n”);

}

**9.** What is difference between uninitialized pointer and Null pointer?

**10.** What is dangling pointer?